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A creative, organized and hardworking young professional embodying a wide range of experience in sound post-production from Film, TV. I am self motivated, have a very positive attitude and optimistic approach towards every situation I am faced with, and I will not settle until I get the best possible outcome. Now seeking a new challenge that will help shape and enhance my current professional experience, with opportunities for personal development growth.

Professional Experience

Creativity Media: Sound Editor / Technician Support

April 2018 - Present

- Editing Dialogue, Foley and Sound Effects.
- Provide front line technical and engineering support for internal Staff and Clients.
- Location Sound Effects Recording.
- Recording ADR and Foley.
- Maintaining and ensuring daily setup of post production suites including their machines.
- Complete Source Connect tests and recording sessions.
- Create spotting sessions and ADR sheets.
- Liaising with Freelancers to ensure studios are setup appropriately for their needs.
- Completing sound deliverables including frame rate conversions.
- Managing and maintaining software, their accounts and portals, drivers and plugins licensing and updating.
- Working closely on a day to day with management of the studio, to co-ordinate external bookings including: freelancers and studios.
- Task interns to ensure smooth running of the facility.

University of Bedfordshire: Assistant Lecturer / Technician Support

October 2016 – April 2018

- Providing technical support for Music Technology students during the lectures. Role included setting up the equipment, operating it and solving problems which come up.
- Assisting Lecturer on seminars, practical demonstrations and fieldwork.
- Maintaining the Music Studio for recording sessions with students.
- Cataloguing and maintaining professional equipment for loan to the student body.
- Liaising with Senior Management on new equipment and training opportunities.

AudioFics (Freelancer):

March 2015 – Present

- Sound Effects Editor for animation "A Cat's Tale".
- Sound Effects Editor for animation "The Wind-ups".
- Sound Effects Editor for a commercial for University of Hertfordshire in collaboration with ClearHead Media.
- Voice-over recording, dialog editing and mixing for radio shows. I have produced two radio shows and have broadcasting experience on Radio Lab 97.1 FM.
- Sound engineer and producer for local bands.

Media Junction Beds: Boom Operator / Sound Editor

October 2014 – June 2015

- Assembled and maintained sound recording equipment.
- Responsible for recording interviews with academics, potential students and students, which give me strong communication skills, and helped me become self-motivated and well organized.
- Audio editing, ability to restore a speech and mixing.

Hi-Fi Production: Sound Engineer

June 2010 - October 2010

- Assigned to generate high quality sound for TV and radio commercials, for brands such as Samsung, Max Factor, Becks and Volvo.
- Voice Director, managing schedules, recordings of voice-overs and final audio mixing.
- Adapting TV Commercials for Radio.
- Preparing studio for recording sessions, setup microphone and the mixing desk.
- Observed the production process TV commercial from the inside and outside.
- Underwent training in mixing audio post-production and boom operator.
- Working closely with the Clients and Freelancers.

Blue Island Production: Assistant Sound Editor

August 2009 – May 2010

- Ability to quickly learn and master new software also demonstrated knowledge of using new digital audio desks (DAW's) like Cubase, Nuendo and Adobe Audition.
- Music Editor and Sound Editor for a TV series "State of Romania" (State de Romania) 118 episodes.
- Responsible for creating sound design for TV and radio commercials.
- Generated high quality voice-overs and instruments recorded for radio and TV commercials, brands like Jacobs, Samsung, Shell Helix, Ciao Magazine and Can Can Magazine.
- Managing schedules, recordings of voice-overs.
- Data management studio, ensure that projects and documents are saved and kept in the right place.
- Managing multiple projects.

Qualifications and Education:

BA (Hons) Music Technology First Class (1st) Degree

October 2012 – July 2016

University of Bedfordshire, UK

- Units: Sound for Media, Recording and Production, Music for Media, Music Repertoires, Computer Programming for Musical Applications, Radio 24/7.

Teaching Experience

Workshops: Sound Design a Narrative Tool in Animated Movies, University of Bedfordshire: April – May 2016

- Explained to students that there are moments when sound effects not only accompany the picture, but they can highlight the comedy with sound.
- Demonstrated how to create sounds with different objects, editing the sound in a Digital Audio Workshop in order to create sound effects.

Workshops: Sound Design in Film and Animated Movie, University of Bedfordshire: January – April 2015

- Explained and demonstrated to the students how to create sound effects from scratch, such as background sounds/ambience and nature sounds. For example, I demonstrated to students how to create, gust of wind, using an analog synthesizer. Using various techniques, tips and tricks to help improve their sound design.
- I also explained to students what Foley is and how it can have different meanings. For example, it can help build the rhythm on an image, represent the comic, and even the character.

Skills:

- A good problem solver, collaborate well in a team, self-motivated and passion for creating great content.
- Excellent sound design and listening skills.
- Quick learner with modern audio equipment, software and recording techniques.
- Excellent communication and organizational skills.
- A thorough understanding of audio post-production and location recording techniques.
- Work well under pressure and under tight deadlines.
- Full clean driving license with own transport.

IT Skills:

- Digital Audio Workstations: Pro Tools, Logic Pro, Nuendo, Cubase, Acid Pro,
- Sound Editors: iZotope RX6, iZotope RX7.
- Plug-Ins: Native Instruments Komplete 10 Ultimate, Waves
- Controllers: D-Command Console, Native Instruments Maschine Mk2.
- Others: EdiLoad, EdiCue, EdiPrompt.

Hobbies and Interests:

- Record usual and unusual sounds to create my own sound library.
- I love music, and singing is a big part of my life, therefore I decided to study and improve my skills undertaking private tuition for 2 years specialising in Jazz and Musical Theatre.